

# Tristan Wiley

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## EDUCATION

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**University at Buffalo, State University of New York**

**Expected:** May 2021

*Bachelor of Science in Computer Science*

## RELEVANT EXPERIENCE

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**University at Buffalo** — Teaching Assistant

*January 2018 - Present*

- Developed mobile development course material for the Human-Computer Interaction course.

**Pitch + Pivot** — Lead Software Engineer on RepCheckup.com Product

*August 2017 - Present*

- Developed a front-end application using ReactJS to create a dashboard for businesses to view statistics and respond to user reviews/inquiries.
- Implemented web scrapers and customized admin panel utilizing the Python Django framework.
- Deployed production and staging environments to Amazon Web Services.
- Hired an engineer and managed engineering tasks utilizing Slack and GitHub.

**ChatSE** — Lead Developer — Open Source

*Jan 2016 - Present*

- Developed a Stack Exchange Android app with chat rooms using Kotlin and web sockets.
- Converted large codebase from Java to Kotlin.

## LEADERSHIP

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**UB CSE Mentorship** — Mentor

*September 2018 - Present*

- Helped two freshmen mentees get involved with clubs and get ahead in courses.

**UB Hacking Organizer** — Director of PR

*September 2017 - Present*

- Worked with a team to construct two hackathons with over 500 attendees.
- Managed social media including Facebook, Instagram, and Twitter.
- Ran workshops and provided mentorship to attendees.

**UB ACM** — Vice President

*September 2017 - Present*

- Worked with a budget of over \$8,000 to provide hackathon nights, food, and branding products.
- Developed a Slack bot for members to check-in for event participation.

**MHacks Organizer** — Head of PR

*Jan 2017 - Present*

- Worked with a team to construct two hackathons with over 1,000 attendees.
- Responded and delegated responses to thousands of messages and questions.
- Mentored hackers, provided technical talks, and coordinated events.

## PROJECTS

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**Swipr** — Flutter • Android • iOS

*September 2018 - Present*

- Developing the front-end for a cross-platform mobile application to help students save and make money on campus by exchanging campus meal swipes.

**OutBully** — JavaScript - Mongo - AWS

*November 2015 - June 2017*

- Working with a team to develop a web application for schools to respond to reports of bullying.

**Reaction Timer** — Android • Kotlin

*June 2015 - July 2017*

- Game where users challenge their reaction time by tapping quickly as the screen changes color.
- Gained 100+ downloads.

**XKCD Comic Viewer** — Android • Kotlin • XKCD API

*June 2015 - January 2016*

- Retrieves popular comics from a website to display on an Android app.
- Gained 500+ downloads.